

MSSLiveSF2 GMGS SFKR

List of instruments and presets



MSSLiveSF2 GMGS, is a compressed soundfont in proprietary "*sfkr*" format. Produced and made thanks to meticulous research of realistic samples of musical instruments. All samples were created in natural acoustic environments, allowing greater dynamics and audio quality to your MIDI Files.

Features:

- GMGS "sfkr" format
- 399 MB of decompressed space
- 128 GM Presets
- 032 SFX GS Presets
- 009 GM Drum and Percussion Set

Designed by GoldMidiSF2.com & SynthFont

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List of instruments and presets

000:000 = ML_Grand Piano	000:062 = ML_SynthBrass1	000:124 = ML_Telephone1
000:001 = ML_Bright Piano	000:063 = ML_SynthBrass2	000:125 = ML_Helicopter
000:002 = ML_E.GrandP	000:064 = ML_Soprano Sax	000:126 = ML_Applause
000:003 = ML_HonkyTonk	000:065 = ML_Sax Alto	000:127 = ML_Gunshot
000:004 = ML_E.Piano1	000:066 = ML_Tenor Sax	
000:005 = ML_E.Piano2	000:067 = ML_Sax Baritone	
000:006 = ML_Harpsichord	000:068 = ML_Oboe	Bank: Drums
000:007 = ML_Clavinet	000:069 = ML_English Ho	128:000 = ML_Standard1
000:008 = ML_Celesta	000:070 = MS Bassoon	128:001 = ML_Standard2
000:009 = ML_Glockenspi	000:071 = ML_Clarinet	128:008 = ML_Room
000:010 = ML_Music Box	000:072 = ML_Piccolo	128:016 = ML_Power
000:011 = ML_Vibraphone	000:073 = ML_Flute	128:024 = ML_Electronic
000:012 = ML_Marimba	000:074 = ML_Recorder	128:025 = ML_TR808 TR909
000:013 = ML_Xylophone	000:075 = ML_Pan Flute	128:032 = ML_Jazz
000:014 = ML_Tubular Bell	000:076 = ML_BottleBlow	128:040 = ML_Brush
000:015 = ML_Satur	000:077 = ML_Shakuhachi	128:048 = ML_Orchestra
000:016 = ML_Organ1	000:078 = ML_Whistle	
000:017 = ML_Organ2	000:079 = ML_Ocarina	Bank: FX
000:018 = ML_Organ3	000:080 = ML_SquareWave	128:056 = ML_SFX
000:019 = ML_Church Organ	000:081 = ML_Saw Wave	
000:020 = ML_Reed Org	000:082 = ML_SynCalliop	
000:021 = ML_Accordion	000:083 = ML_ChifferLead	
000:022 = ML_Harmonica	000:084 = ML_Charang	
000:023 = ML_Bandoneon	000:085 = ML_SoloVox	Preset GS (SFX):
000:024 = ML_Nylon Guitar	000:086 = ML_5th SawWav	000:124 = ML_Telephone1
000:025 = ML_Steel Guitar	000:087 = ML_Bass&Lead	000:125 = ML_Helicopter
000:026 = ML_Jazz Guitar	000:088 = ML_Fantasia	000:126 = ML_Applause
000:027 = ML_Clean Guit	000:089 = ML_WarmPad	000:127 = ML_Gunshot
000:028 = ML_Muted Guitar	000:090 = ML_Polysynth	001:122 = ML_Rain
000:029 = ML_OverdriveGT	000:091 = ML_SpaceVoice	001:123 = ML_Dog
000:030 = ML_Dist.Gt	000:092 = ML_BowedGlass	001:125 = ML_Car-Engine
000:031 = ML_Harmonic Guitar	000:093 = ML_MetalPad	001:126 = ML_Laughing
000:032 = ML_Ac.BassJazz	000:094 = ML_HaloPad	001:127 = ML_Machine Gun
000:033 = ML_Fingered Bass	000:095 = ML_SweepPad	002:122 = ML_Thunder
000:034 = ML_Picked Bass	000:096 = ML_IceRain	002:123 = ML_Horse Gallop
000:035 = ML_Fretless Bass	000:097 = ML_Soundtrack	002:124 = ML_DoorCreaking
000:036 = ML_Slap Bass1	000:098 = ML_Crystal	002:125 = ML_Car Stop
000:037 = ML_Slap Bass 2	000:099 = ML_Atmosphere	002:126 = ML_Screaming
000:038 = ML_Synth Bass1	000:100 = ML_Brightness	002:127 = ML_Laser Gun
000:039 = ML_Synth Bass2	000:101 = ML_Goblin	003:122 = ML_Wind
000:040 = ML_Violin	000:102 = ML_EchoDrops	003:124 = ML_Door
000:041 = ML_Viola	000:103 = ML_StarTheme	003:125 = ML_Car Pass
000:042 = ML_Cello	000:104 = ML_Sitar	003:126 = ML_Punch
000:043 = ML_ContraBass	000:105 = ML_Banjo	003:127 = ML_Explosion
000:044 = ML_Tremolo Strings	000:106 = ML_Shamisen	004:122 = ML_Stream
000:045 = ML_Pizzicato	000:107 = ML_Koto	004:123 = ML_Kitty
000:046 = ML_Harp	000:108 = ML_Kalimba	004:125 = ML_Car-Crash
000:047 = ML_Timpani	000:109 = ML_BagPipe	004:126 = ML_Heartbeat
000:048 = ML_Strings Ens.	000:110 = ML_Fiddle	004:127 = ML_Eruption
000:049 = ML_Strings Ens. Solw	000:111 = ML_Shanai	005:122 = ML_Bubbles
000:050 = ML_SynthStr1	000:112 = ML_TinkleBell	005:123 = ML_Growl
000:051 = ML_SynthStr2	000:113 = ML_Agogo	005:125 = ML_Siren
000:052 = ML_Choir Aah	000:114 = ML_SteelDrums	005:126 = ML_FootSteps
000:053 = ML_Choir Oohh	000:115 = ML_Woodblock	005:127 = ML_Big Shot
000:054 = ML_Synth Voice	000:116 = ML-Taiko	006:125 = ML_Train
000:055 = ML_OrchestraHit	000:117 = ML_Melo.Tom1	007:125 = ML_Jet Plane
000:056 = ML_Trumpet	000:118 = ML_SynthDrum	016:126 = ML_Voice One
000:057 = ML_Trombone	000:119 = ML_ReverseCym	017:126 = ML_Voice Two
000:058 = ML_Tuba	000:120 = ML_Gt.Fretnoise	018:126 = ML_Voice Three
000:059 = ML_Muted Trumpet	000:121 = ML_BreathNoise	019:126 = ML_Voice Tah
000:060 = ML_French Horn	000:122 = ML_Seashore	
000:061 = ML_BrassSection	000:123 = ML_Bird	